GAME DESCRIPTIONS

FILE FOLDER GAMES

Schedule I, II, III refers to the scope and sequence of the Alphabetic Phonics and Dyslexia Training Program curriculum.

SCHEDULE I

Alphabet: Inching Along the Alphabet:

An activity to sequence the alphabet. Schedule I

Reading: Base Word/Base Word Suffix-Sorter:

An individual activity to sort a Schedule I base word from a derivative. Schedule I

Open/Closed Syllables—Sorter:

An individual activity to reinforce the Schedule I concepts of open and closed syllables. Schedule I after \underline{i}

Short i, Short a – Sorter:

Sorter for reading practice using Schedule I short \underline{i} and short \underline{a} to form words. Schedule I

Two Sounds of **s**-Sorter:

Sorter for reading and discriminating

Schedule I

between the voiced and unvoiced sounds

Schedule I

after voiced s

of s.

Spelling: Racing Through Schedule I:

A game board for reviewing reading End of concepts and spelling rules taught in Schedule I

Schedule I. The floss rule, plurals and open/closed syllables are reviewed.

SCHEDULE II

Alphabet/

Dicitionary: Alphabet Road:

Small group activity for phonological Schedule II awareness. Schedule II

Quartiles Sorter (Feed the Elephants):

Small group activity to practice sorting

Schedule IIA

Words into quantiles. after e

Reading: Code Finder: Schedule IIA

Review of diacritical code marks after u

.Buzzing With Short Vowels – Sorter:

Sorter game for reinforcing the short Schedule IIA

vowel sounds. after <u>u</u>

Elephant Feet:

Follow the elephant's feet and practice Schedule IIB

reading with the short <u>e</u> and digraph <u>ee</u>. after <u>ee</u>

Magical "e" vc/v-e:

Change a short vowel sound to a long Schedule IIB vowel sound by adding silent e to' after e-e

the end of a word.

(ed), (d), (t) Sorter:

Individual activity to reinforce the Schedule IIB three sounds of suffix –ed. Schedule IIB

Possession/Contraction:

Individual sorter activity to reinforce the Schedule IIB

concepts of possession and contraction. after f.s.s.

Fudgesicle (Contraction Matching):

Put a stick on each fudgesicle to Schedule IIB

match two words to each contraction. after f.s.s.

Spelling: Diamond Mine (Spelling with –<u>ed</u>):

Board game to reinforce the rules for Schedule IIB

spelling with the suffix $-\underline{ed}$. after $-\underline{ed}$ (t)

k, c//ck, k:

Sorter game to reinforce spelling

Schedule IIB

with the sound of (k). after \underline{ck} , \underline{k}

Double or Drop:

Board game to reinforce spelling rules Schedule IIC

for doubling final consonants and after \underline{x}

dropping final silent <u>e</u>.

Shuffle the Vowel – Short:

Sorter game in which the student matches

Schedule IIA

picture names with the correct vowel sounds. after e

Shuffle the Vowel – Long: Schedule IIA Sorter game for long vowels with – v-e pattern. Schedule IIA

Baseball Spelling -k,c//ck,k,ke,c:

Board game to reinforce spelling Schedule IIC generalizations for the sound of (k).

Speedway Spelling – ee, e-e, //ee:

Board game to reinforce spelling Schedule IIB generalizations for the long sound of \underline{e} . Schedule IIB

Advanced k, c//ck, k, ke, c:

Sorter game to practice the situations Schedule IIC for spelling with sound of (k).

Schedule IIC after igh

Pick a Pet:

Board game for the sounds Schedule IIA

of \underline{i} and \underline{e} . after \underline{e}

SCHEDULE III

Reading: Wild old Words: Schedule IIIA

Reading practice with words that have after open, a long <u>i</u> or <u>a</u> before two consonants unaccented vowels

.

Half Long Vowels: Schedule IIIA
Reading practice with vowels in an open after i in the

unaccented syllable. unaccented syllable

Ginger & Gary:

Board game for reading hard Schedule IIIB and soft g. Schedule IIIB

Out of This World, Soft/Hard g Sorter:

Hard and soft g sorter using space Schedule IIIB creatures. Schedule IIIB

Circus Sorter – Under the Big Top:

Reading practice for hard and soft Schedule IIIA \underline{c} using a circus theme. Schedule \underline{c}

Two Sounds of <u>oo</u> Sorter: Schedule IIA Sorter for reading the two sounds of <u>oo</u>. after <u>ch</u>

Prefix I Coin Toss:

Shuffleboard game for prefixes. Student lands on a prefix and must use the prefix in a word

or give the meaning.

Schedule IIIA after prefix over-

Prefix II Coin Toss: Shuffleboard game with prefixes. Schedule IIIB after prefix semi-

tion/sion:

Reading practice with tion/sion.

Schedule IIIB after tion/sion

Spelling:

j, g//dge,ge Sorter:

Spelling sorter to practice the (j) generalization.

Schedule IIIB after ge

Schedule IIIA

Pooch & Catch (ch, tch sorter):

Spelling sorter to practice the (ch)

after tch

generalization.

s, c//ss,se,ce – Sorter:

Spelling sorter to practice with the

(s) generalization.

Schedule IIIB

after se

Shuffle the Diphthongs:

Sorter game in which the student matches picture name with correct diphthong sound.

Schedule IIIA after ild, old

Making Plurals (-s, -es, -ies):

Sorter game for making plurals by adding -s, -es or changing y to i and then adding es.

Schedule IIIC after y-e

Super Sorter for Spelling:

The most common spelling rules are practiced in this game. Play can proceed in two ways: "What is the rule?" or "What rule was used?"

Schedule IIIC after <u>y-e</u>

Street Skater (Regular or Irregular Words):

Regular or irregular words are identified as memory words or as words with rules.

Student also identifies the rule for the word.

Schedule IIIC after ew

Goats Gruff:

Soft and hard g sorter.

Schedule IIIB after soft g

PACKAGES OF GAMES

Short Vowel Tachistoscopes:

Individual hand-held key words for short vowels. Each scope has 2 two-sided word strips for reading practice. Truly a multi-sensory approach to the introduction of the vowels.

Begin at the end of Schedule I

Short Vowel Game Boards:

11 x 14 inch game boards. One game board for each vowel sound. Excellent reading practice. Some syllabication.

Begin after c

Review Game:

Small group activity to review reading and spelling concepts.

Orange game cards for Schedule I

Blue game cards for Schedule II

Green game cards for Schedule III

Begin at the end of Schedule I